

The Drei Programming Language: Big step semantics

LAMP

EPFL

Name	a, b	
Integer	n	
Unary operator	$unop ::= - \mid !$	
Binary operator	$binop ::= + \mid - \mid * \mid / \mid \% \mid == \mid != \mid < \mid \leq \mid > \mid \geq \mid \wedge$	
Term	$t, t' ::= n$ a $unop t$ $t binop t'$ readInt readChar $\{\bar{S} t\}$ empty	integer literal variable, current instance unary operation binary operation read integer read character block unit
Statement	$S, S' ::= \text{while } t \ S$ $\text{if } t \text{ then } S \text{ else } S'$ $\text{var } a : T = t$ $\text{set } a = t$ $\text{do } t$ $\text{printInt}(t)$ $\text{printChar}(t)$ $\{\bar{S}\}$	loop conditional local variable variable assignment instruction print integer print character sequence
Values	$v ::= \mathbb{I}(n)$ \emptyset	integers unit
Frame	$\sigma ::= \epsilon$ $a \mapsto v, \sigma$	empty frame
Stack	$\Sigma ::= \epsilon$ $\sigma; \Sigma$	empty stack

Fig. 1. Imperative fragment of DREI

$$\begin{aligned}
\llbracket - \rrbracket(n) &\stackrel{\text{def}}{=} -n & \llbracket + \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} n_1 + n_2 \\
\llbracket ! \rrbracket(n) &\stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } n = 0 \\ 0 & \text{otherwise} \end{cases} & \llbracket - \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} n_1 - n_2 \\
\llbracket \wedge \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } n_1 * n_2 \neq 0 \\ 0 & \text{otherwise} \end{cases} & \llbracket * \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} n_1 * n_2 \\
&& \llbracket / \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} n_1 / n_2 \\
&& \llbracket \% \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} n_1 \bmod n_2
\end{aligned}$$

Fig. 2. Arithmetic and logical operations on integers

$$\begin{aligned}
\llbracket < \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } n_1 < n_2 \\ 0 & \text{otherwise} \end{cases} & \llbracket == \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } n_1 = n_2 \\ 0 & \text{otherwise} \end{cases} \\
\llbracket \leq \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } n_1 \leq n_2 \\ 0 & \text{otherwise} \end{cases} & \llbracket != \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} \llbracket ! \rrbracket(\llbracket == \rrbracket(n_1, n_2)) \\
\llbracket > \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} \llbracket < \rrbracket(n_2, n_1) & & \\
\llbracket \geq \rrbracket(n_1, n_2) &\stackrel{\text{def}}{=} \llbracket \leq \rrbracket(n_2, n_1) & &
\end{aligned}$$

Fig. 3. Comparisons of integer values

$$\begin{array}{c}
(\text{FIND-HD}) \frac{}{a \mapsto v, \sigma; \Sigma \vdash a \Rightarrow v} \quad (\text{FIND-TL}) \frac{\sigma; \Sigma \vdash a \Rightarrow v}{b \mapsto v', \sigma; \Sigma \vdash a \Rightarrow v} b \neq a \\
(\text{FIND-NXT}) \frac{\Sigma \vdash a \Rightarrow v}{\epsilon; \Sigma \vdash a \Rightarrow v}
\end{array}$$

Getting a value

$$\begin{array}{c}
(\text{ADD-HD}) \frac{\sigma; \Sigma \vdash a \mapsto v \Rightarrow \sigma'; \Sigma'}{b \mapsto v', \sigma; \Sigma \vdash a \mapsto v \Rightarrow b \mapsto v', \sigma'; \Sigma'} b \neq a \\
(\text{ADD-TL}) \frac{}{\epsilon; \Sigma \vdash a \mapsto v \Rightarrow a \mapsto v, \epsilon; \Sigma}
\end{array}$$

Adding a binding

$$\begin{array}{c}
(\text{UPD-HD}) \frac{}{a \mapsto v, \sigma; \Sigma \vdash a/v' \Rightarrow a \mapsto v', \sigma; \Sigma} \\
(\text{UPD-TL}) \frac{\sigma; \Sigma \vdash a/v' \Rightarrow \sigma'; \Sigma'}{b \mapsto v, \sigma; \Sigma \vdash a/v' \Rightarrow b \mapsto v, \sigma'; \Sigma'} b \neq a \\
(\text{UPD-NXT}) \frac{\Sigma \vdash a/v' \Rightarrow \Sigma'}{\epsilon; \Sigma \vdash a/v' \Rightarrow \epsilon; \Sigma'}
\end{array}$$

Updating a binding

Fig. 4. Operations on stacks

$(\text{EVAL-INT}) \frac{}{\Sigma \vdash n \Downarrow \mathbb{I}(n), \langle \Sigma \rangle}$	$(\text{EVAL-UNIT}) \frac{}{\Sigma \vdash \text{empty} \Downarrow \emptyset, \langle \Sigma \rangle}$
$(\text{EVAL-VAR}) \frac{\Sigma \vdash a \Rightarrow v}{\Sigma \vdash a \Downarrow v, \langle \Sigma \rangle}$	$(\text{EVAL-UNOP}) \frac{\Sigma \vdash t \Downarrow \mathbb{I}(n), \langle \Sigma' \rangle}{\Sigma \vdash \text{unop } t \Downarrow \mathbb{I}([\![\text{unop}]\!](n)), \langle \Sigma' \rangle}$
$(\text{EVAL-BINOP-INT}) \frac{\Sigma \vdash t_1 \Downarrow \mathbb{I}(n_1), \langle \Sigma' \rangle \quad \text{binop} \neq \wedge \quad \Sigma' \vdash t_2 \Downarrow \mathbb{I}(n_2), \langle \Sigma'' \rangle}{\Sigma \vdash t_1 \text{ binop } t_2 \Downarrow \mathbb{I}([\![\text{binop}]\!](n_1, n_2)), \langle \Sigma'' \rangle}$	
$(\text{EVAL-AND-FALSE}) \frac{\Sigma \vdash t_1 \Downarrow \mathbb{I}(0), \langle \Sigma' \rangle}{\Sigma \vdash t_1 \wedge t_2 \Downarrow \mathbb{I}(0), \langle \Sigma' \rangle}$	
$(\text{EVAL-AND-TRUE}) \frac{\Sigma \vdash t_1 \Downarrow \mathbb{I}(n_1), \langle \Sigma' \rangle \quad n_1 \neq 0 \quad \Sigma' \vdash t_2 \Downarrow \mathbb{I}(n_2), \langle \Sigma'' \rangle}{\Sigma \vdash t_1 \wedge t_2 \Downarrow \mathbb{I}([\![\wedge]\!](n_1, n_2)), \langle \Sigma'' \rangle}$	
$(\text{EVAL-READINT}) \frac{\text{an integer } n \text{ is read on standard input}}{\Sigma \vdash \text{readInt} \Downarrow \mathbb{I}(n), \langle \Sigma \rangle}$	
$(\text{EVAL-READCHAR-SOME}) \frac{\text{a character of unicode } n \text{ is read on standard input}}{\Sigma \vdash \text{readChar} \Downarrow \mathbb{I}(n), \langle \Sigma \rangle}$	
$(\text{EVAL-READCHAR-NONE}) \frac{\text{standard input is closed}}{\Sigma \vdash \text{readChar} \Downarrow \mathbb{I}(-1), \langle \Sigma \rangle}$	
$(\text{EVAL-BLOCK}) \frac{\Sigma_0 = \epsilon; \Sigma \quad \forall 1 \leq i \leq k : \Sigma_{i-1} \vdash S_i \Rightarrow \Sigma_i \quad \Sigma_k \vdash t \Downarrow v, \langle \sigma; \Sigma' \rangle}{\Sigma \vdash \{S_1; \dots; S_k; t\} \Downarrow v, \langle \Sigma' \rangle}$	

Fig. 5. Evaluation of expressions

$ \text{(EVAL-WHILE-TRUE)} \frac{\Sigma \vdash t \Downarrow \mathbb{I}(n), \langle \Sigma' \rangle \quad n \neq 0}{\Sigma' \vdash S \Rightarrow \Sigma'' \quad \Sigma'' \vdash \text{while } t S \Rightarrow \Sigma'''} $
$ \text{(EVAL-WHILE-FALSE)} \frac{\Sigma \vdash t \Downarrow \mathbb{I}(0), \langle \Sigma' \rangle}{\Sigma \vdash \text{while } t S \Rightarrow \Sigma'} $
$ \text{(EVAL-IF-THEN)} \frac{\Sigma \vdash t \Downarrow \mathbb{I}(n), \langle \Sigma' \rangle \quad n \neq 0 \quad \Sigma' \vdash S_1 \Rightarrow \Sigma''}{\Sigma \vdash \text{if } t \text{ then } S_1 \text{ else } S_2 \Rightarrow \Sigma''} $
$ \text{(EVAL-IF-ELSE)} \frac{\Sigma \vdash t \Downarrow \mathbb{I}(0), \langle \Sigma' \rangle \quad \Sigma' \vdash S_2 \Rightarrow \Sigma''}{\Sigma \vdash \text{if } t \text{ then } S_1 \text{ else } S_2 \Rightarrow \Sigma''} $
$ \text{(EVAL-VAR)} \frac{\Sigma \vdash t \Downarrow v, \langle \Sigma' \rangle \quad \Sigma' \vdash a \mapsto v \Rightarrow \Sigma''}{\Sigma \vdash \text{var } a : T = t \Rightarrow \Sigma''} $
$ \text{(EVAL-SET)} \frac{\Sigma \vdash t \Downarrow v, \langle \Sigma' \rangle \quad \Sigma' \vdash a/v \Rightarrow \Sigma''}{\Sigma \vdash \text{set } a = t \Rightarrow \Sigma''} \quad \text{(EVAL-DO)} \frac{\Sigma \vdash t \Downarrow v, \langle \Sigma' \rangle}{\Sigma \vdash \text{do } t \Rightarrow \Sigma'} $
$ \text{(EVAL-PRINTINT)} \frac{\Sigma \vdash t \Downarrow \mathbb{I}(n), \langle \Sigma' \rangle \quad \text{print } n \text{ on standard output}}{\Sigma \vdash \text{printInt}(t) \Rightarrow \Sigma'} $
$ \text{(EVAL-PRINTCHAR)} \frac{\Sigma \vdash t \Downarrow \mathbb{I}(n), \langle \Sigma' \rangle \quad \text{print character of unicode } n \text{ on standard output}}{\Sigma \vdash \text{printChar}(t) \Rightarrow \Sigma'} $
$ \text{(EVAL-SEQ)} \frac{\Sigma_0 = \epsilon; \Sigma \quad \forall 1 \leq i \leq k : \Sigma_{i-1} \vdash S_i \Rightarrow \Sigma_i \quad \sigma; \Sigma' = \Sigma_k}{\Sigma \vdash \{S_1; \dots; S_k; \} \Rightarrow \Sigma'} $

Fig. 6. Evaluation of statements

Class declaration	$D ::= \text{class } a \text{ extends } s \{d\}$	
Super class	$s ::= a \mid \text{none}$	
Member declaration d	$\begin{aligned} &::= \text{val } a : T \\ &\quad \mid \text{def } a(\bar{a} : \bar{T}) : T = t \end{aligned}$	$\begin{aligned} &\text{field declaration} \\ &\text{method definition} \end{aligned}$
Term	$\begin{aligned} t, u ::= &\text{new } a(\bar{t}) \\ &\mid t.a \\ &\mid t.a(\bar{t}) \\ &\mid \dots \end{aligned}$	$\begin{aligned} &\text{instance creation} \\ &\text{field selection} \\ &\text{method call} \\ &\text{as before} \end{aligned}$
Values	$v ::= \mathbb{O}(id, \sigma, \bar{m})$	$\begin{aligned} &\text{object of identity } id \in \mathbb{N} \\ &(\sigma \text{ represents the fields}) \\ &\mid \dots \end{aligned}$
Methods	$m ::= \text{def } a(\bar{a} : \bar{T}) : T = t$	

Fig. 7. Adding Object layer to DREI

$$\begin{aligned} \llbracket == \rrbracket(\mathbb{O}(id_1, \sigma_1, \bar{m}_1), \mathbb{O}(id_2, \sigma_2, \bar{m}_2)) &\stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } id_1 = id_2 \\ 0 & \text{otherwise} \end{cases} \\ \llbracket == \rrbracket(\mathbb{I}(n_1), \mathbb{I}(n_2)) &\stackrel{\text{def}}{=} \llbracket == \rrbracket(n_1, n_2) \quad (\text{see before}) \\ \llbracket != \rrbracket(v_1, v_2) &\stackrel{\text{def}}{=} \llbracket != \rrbracket(\llbracket == \rrbracket(v_1, v_2)) \end{aligned}$$

Fig. 8. Comparison of values

(EVAL-SELECT)	$\frac{\Sigma \vdash t \Downarrow \mathbb{O}(id, \sigma, \bar{m}), \langle \Sigma' \rangle \quad \sigma; \epsilon \vdash a \Rightarrow v}{\Sigma \vdash t.a \Downarrow v, \langle \Sigma' \rangle}$
(EVAL-CALL)	$\frac{\Sigma \vdash t \Downarrow \mathbb{O}(id, \sigma, \bar{m}), \langle \Sigma_0 \rangle \quad \text{def } a(a_1 : T_1, \dots, a_n : T_n) : T = u \in \bar{m} \quad \forall 1 \leq i \leq n : \Sigma_{i-1} \vdash t_i \Downarrow v_i, \langle \Sigma_i \rangle \quad \text{this} \mapsto \mathbb{O}(id, \sigma, \bar{m}), a_1 \mapsto v_1, \dots, a_n \mapsto v_n; \epsilon \vdash u \Downarrow v, \langle \Sigma' \rangle}{\Sigma \vdash t.a(t_1, \dots, t_n) \Downarrow v, \langle \Sigma_n \rangle}$
(EVAL-NEW)	$\frac{\Sigma_0 = \Sigma \quad \forall 1 \leq i \leq n : \Sigma_{i-1} \vdash t_i \Downarrow v_i, \langle \Sigma_i \rangle \quad v = \text{createObj}(a)\langle v_1, \dots, v_n \rangle}{\Sigma \vdash \text{new } a(t_1, \dots, t_n) \Downarrow v, \langle \Sigma_n \rangle}$
(EVAL-EQNEQ)	$\frac{\Sigma \vdash t_1 \Downarrow v_1, \langle \Sigma' \rangle \quad \Sigma' \vdash t_2 \Downarrow v_2, \langle \Sigma'' \rangle \quad \text{binop} \in \{==, !=\} \quad n = \llbracket \text{binop} \rrbracket(v_1, v_2)}{\Sigma \vdash t_1 \text{ binop } t_2 \Downarrow \mathbb{I}(n), \langle \Sigma'' \rangle}$

Fig. 9. Evaluation of object layer

$$\begin{array}{c}
\text{CREATE-ROOT} \quad \frac{\text{class } a \text{ extends none } \{\bar{d}\} \in \bar{D} \quad id \text{ is a "fresh" integer}}{o = initObj(\mathbb{O}(id, \epsilon, \epsilon), \langle \bar{d} \rangle, \langle v_1, \dots, v_n \rangle)} \\
\text{CREATE-CHILD} \quad \frac{\text{class } a \text{ extends } b \{ \bar{d} \} \in \bar{D} \quad \bar{d} \text{ contains exactly } k \text{ field declarations} \quad k \leq n}{\begin{aligned} o &= initObj(createObj(b) \langle v_1, \dots, v_{n-k} \rangle, \langle \bar{d} \rangle, \langle v_{n-k+1}, \dots, v_n \rangle) \\ createObj(a) \langle v_1, \dots, v_n \rangle &\stackrel{\text{def}}{=} o \end{aligned}}
\end{array}$$

Fig. 10. Creation of objects (with \bar{D} as list of class declarations)

$$\begin{array}{c}
\text{INIT-DONE} \quad \frac{}{initObj(\mathbb{O}(id, \sigma, \bar{m}), \langle \epsilon \rangle, \langle \epsilon \rangle) \stackrel{\text{def}}{=} \mathbb{O}(id, \sigma, \bar{m})} \\
\text{INIT-FIELD} \quad \frac{\sigma; \epsilon \vdash a \mapsto v \Rightarrow \sigma'; \epsilon \quad o = initObj(\mathbb{O}(id, \sigma', \bar{m}), \langle \bar{d} \rangle, \langle \bar{v} \rangle)}{initObj(\mathbb{O}(id, \sigma, \bar{m}), \langle \text{val } a : T ; \bar{d} \rangle, \langle v, \bar{v} \rangle) \stackrel{\text{def}}{=} o} \\
\text{INIT-METHOD} \quad \frac{\begin{array}{c} \text{def } a(\bar{a}' : \bar{T}') : T' = t' \notin \bar{m} \\ \bar{m}' = \text{def } a(\bar{a} : \bar{T}) : T = t, \bar{m} \end{array} \quad o = initObj(\mathbb{O}(id, \sigma, \bar{m}'), \langle \bar{d} \rangle, \langle \bar{v} \rangle)}{initObj(\mathbb{O}(id, \sigma, \bar{m}), \langle \text{def } a(\bar{a} : \bar{T}) : T = t ; \bar{d} \rangle, \langle \bar{v} \rangle) \stackrel{\text{def}}{=} o} \\
\text{INIT-OVERRIDE} \quad \frac{\begin{array}{c} \bar{m} = \bar{m}_1, \text{def } a(\bar{a}' : \bar{T}') : T' = t', \bar{m}_2 \\ \bar{m}' = \bar{m}_1, \text{def } a(\bar{a} : \bar{T}) : T = t, \bar{m}_2 \\ o = initObj(\mathbb{O}(id, \sigma, \bar{m}'), \langle \bar{d} \rangle, \langle \bar{v} \rangle) \end{array}}{initObj(\mathbb{O}(id, \sigma, \bar{m}), \langle \text{def } a(\bar{a} : \bar{T}) : T = t ; \bar{d} \rangle, \langle \bar{v} \rangle) \stackrel{\text{def}}{=} o}
\end{array}$$

Fig. 11. Initialisation of objects